NOTICE AND AGENDA CENTRAL VALLEY TOWN COUNCIL MEETING December 19, 2024

Notice is hereby given pursuant to Section 52-4-2, UCA,1953 as amended, that the Central Valley Town Council will hold a regular scheduled meeting on **Thursday, December 19, 2024**, at the Central Valley Community Center, 50 West Center Street, which meeting shall begin promptly at 7:00 p.m. The agenda shall be as follows. The order of business may be changed as time permits.

- 1. **Meeting Called to Order**; Welcome; Pledge of Allegiance; Invocation
- 2. Review & Approve: Minutes November 21, 2024
- 3. Review & Approve: Monthly Expenditures November 2024
- 4. Department and Council Member Reports:
- 5. **Designation and Approval of Town Attorney:** Joshua Christner
- 6. **Review, Discuss & Approve:** Engineering costs for subdivision approvals.
- 7. **Review, Discuss & Approve:** Utah Division of Forestry Wildfire System Cooperative Agreement
- 8. **Review, Discuss & Approve:** Results of Kimball & Roberts audit Certified Financial Statement and Agreed Upon Procedures
- 9. Review & Discuss: Fraud Risk Assessment
- 10. Review & Discuss: Maintenance position vacancy
- 11. Adjournment

I hereby certify that the foregoing notice and agenda was posted on the Utah State Public Notice Website www.utah.gov/pnw/, Central Valley Town's website www.centralvalleytownut.com, on the Central Valley Community Center doors and delivered to each member of the Central Valley Town Council; David Nielson, Susan Outzen, Kody Winkel, Charles Evans.

Emma Jo Cadwalader Central Valley Town Clerk

December 17, 2024.

In compliance with the Americans with disabilities act, individuals needing special accommodations during this meeting should contact Emma Jo Cadwalader at 435-893-9178 at least 24 hours prior to this meeting. In accordance with Ordinance Number 2015-003 this meeting may be conducted as an electronic meeting according to the procedures outlined in the ordinance. A telephone conference call or other computer electronic connections will be used.