

NOTICE AND AGENDA
CENTRAL VALLEY TOWN PUBLIC HEARING AND
TOWN COUNCIL MEETING
August 19, 2026

Notice is hereby given pursuant to Section 52-4-2, UCA, 1953 as amended, that the Central Valley Town Council will hold a Public Hearing and a regular scheduled meeting on **Wednesday, August 19, 2026**, at the Central Valley Community Center, 50 West Center Street, which meeting shall begin promptly at 7:00 p.m. The agenda shall be as follows. The order of business may be changed as time permits.

Public Hearing – Water Rate Structure

Public Comments:

Close Public Hearing:

- 1. Meeting Called to Order:** Welcome; Pledge of Allegiance; Invocation
- 2. Review, Discuss & Approve:** Minutes – July 15, 2026
- 3. Review, Discuss & Approve:** Monthly Financials – July 2026
- 4. Department and Council Member Reports:**
 - David Nielson (Roads)
 - Susan Outzen (Planning & Zoning)
 - Ron Cropper (Parks)
 - Joe Reynolds (Water)
 - Mayor Gary Barney –
- 5. Review & Discuss:** Water meters
- 6. Review, Discuss & Approve:** Brian subdivision.
- 7. Review, Discuss & Approve:** Updates with Josh Christner, Town Attorney
 - Canal conversion – status
 - Honus Busk – status
- 8. Adjournment:**

I hereby certify that the foregoing notice and agenda was posted on the Utah State Public Notice Website www.utah.gov/pnw/, Central Valley Town's website www.centralvalleytownut.com, on the Central Valley Facebook page, the Community Center lobby and delivered to each member of the Central Valley Town Council; David Nielson, Susan Outzen, Joe Reynolds, Ron Cropper.

Emma Jo Cadwalader
Central Valley Town Clerk

August 18, 2026

In compliance with the Americans with disabilities act, individuals needing special accommodations during this meeting should contact Emma Jo Cadwalader at 435-893-9178 at least 24 hours prior to this meeting. In accordance with Ordinance Number 2015-003 this meeting may be conducted as an electronic meeting according to the procedures outlined in the ordinance. A telephone conference call or other computer electronic connections will be used.